1. The basic premise of this problem is that with monolith, the code base is naturally large and complex since all the software components are part of this a single process and therefore a lot of dependencies and coupling.
2. It means changing one component can affect other components.
3. There is no clear isolation b/w components and making sure a change in one component will not trickle into other component is not easy.
4. So, naturally, we have to do a lot of testing to make sure the system functions correctly.  
   But still bugs may slip during the testing.
5. So, this makes the whole system very difficult to maintain.
6. Graphical user interface, text, application

   Description automatically generated
7. To demonstrate it, let’s look at our app.  
   Change -> Test whole App -> Bug Detection -> Fix -> Test Whole App -> Fine -> Deployment